

jardasimek



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Experienced UX/UI designer now moves into a three-dimensional world

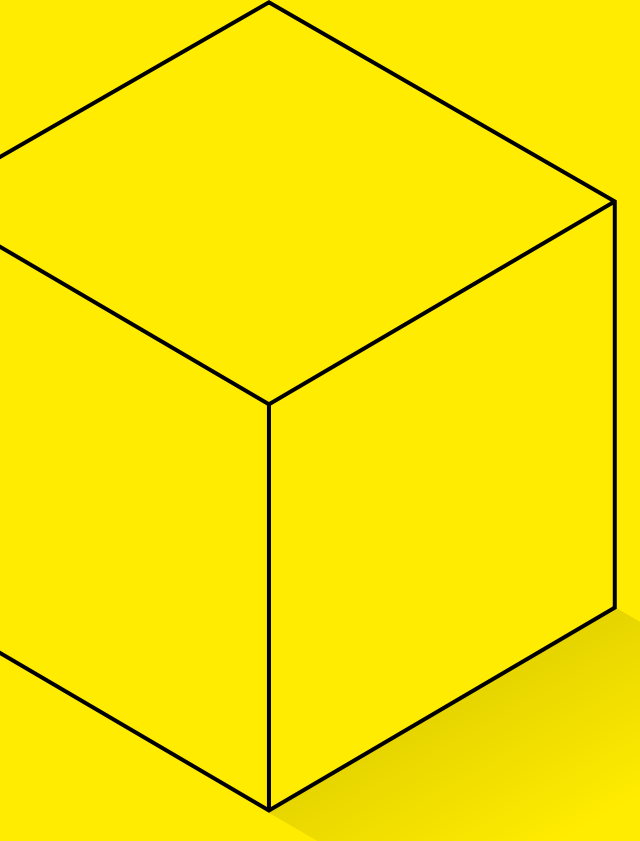
For 15 years I have been designing websites and mobile applications from analysis, through prototypes to the final design, which is not only attractive, but also functional. Now I feel it's time to take it a step further.

BORN

1993

NATIONALITY

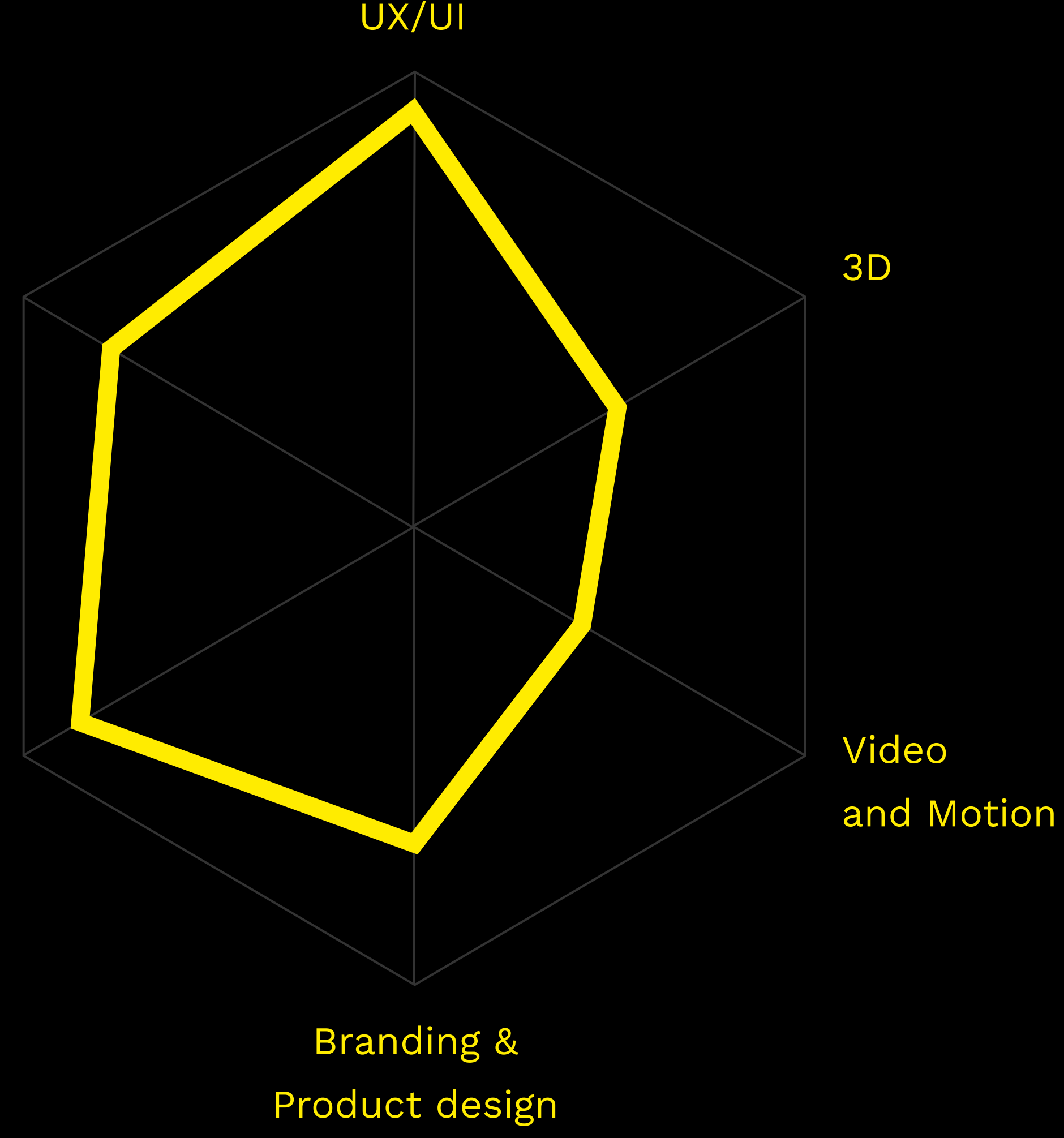
Czech



What I can handle

Taking criticism included

Asertive communication
Learning new things



OTHER SKILLS — MAIN SKILLS

2D

- Figma
- Brands
- Digital design
- Prints
- Wireframes and prototypes
- html + css

3D

- Blender
- Unreal Engine
- Archviz
- Product modeling
- Characters
- Rigging
- Texture creation

Video

- Adobe CC
- DaVinci Resolve
- Animations
- Video editing
- Color grading

Tools and other skills

EDUCATION

2013-2016

Bachelor's degree
in social science
Social Pathology and Prevention
University of Hradec Králové

Student magazine
Chief designer of the "Eventus Pro Collegis"

Speeches

Several lectures on UX/UI design and Figma in Prague and at the University of Hradec Kralove



Unreal Engine

I began my learning path with the goal of creating a specialized VR training or game

WORK EXPERIENCE

2008 - now

Freelancer in design

Dimension advertising
PSHK s.r.o.
Matosoft
bARTvisions
Bold-Interactive ...

2018 - now

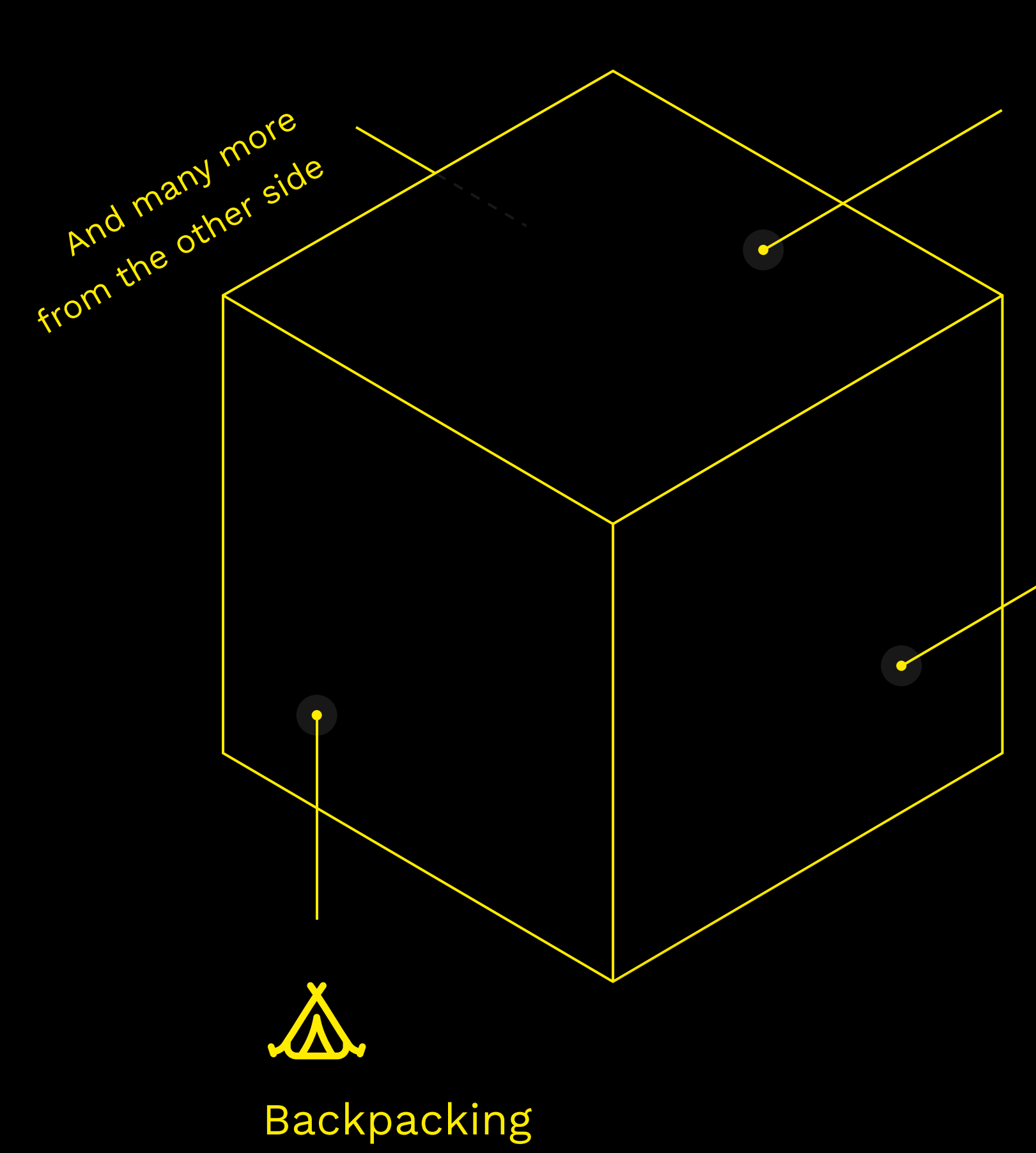
DAMI development

Senior graphic designer for web and mobile apps

Founder of

nevr.app - creative studio
Jardíkovo Chilli - Chilli sauce
Around Us - Outdoor adventure game

Hobbies



Cooking and Fine Dining

Sports

Backpacking

Languages

Czech

English

WHAT I LIKE

contactme

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